

Request Form
Project WET Exhibits

Program of IDNR – Division of Fish & Wildlife

Subject to availability

Please fax form to: 317-562-0790

A responsibility form must be filled out along with this form to borrow exhibits.

<u>Dates needed</u>	<u>Pick up date</u>	<u>Return date</u>	<u>ITEM #</u>	<u>ITEM</u>	<u>Information</u>
			A	Water Quiz Board #1 (needs electricity)	10 Water Questions – multiple choice
			B	Water Quiz Board #2 (needs electricity)	10 Water Questions – multiple choice
			C	Water Quiz Board #3 (needs electricity)	10 Water Questions – multiple choice
			D	Water Quiz Board #4 (needs electricity)	10 Water Questions – multiple choice
			E	Soil Quiz Board #1 (needs electricity)	10 Soil Questions – multiple choice
			F	Soil Quiz Board #2 (needs electricity)	10 Soil Questions – multiple choice
			G	Soil Quiz Board #3 (needs electricity)	10 Soil Questions – multiple choice
			H	Stream Table #1	3'x 6' (needs electricity)
			I	Stream Table #2	3'x 6' (needs electricity)
			J	Incredible Journey #1	Water Cycle Activity
			K	Incredible Journey #2	Water Cycle Activity
			L	Incredible Journey #3	Water Cycle Activity
			M	Blue Traveler # 1	Water Cycle Activity/ with human impacts
			N	Blue Traveler # 2	Water Cycle Activity/ with human impacts
			O	Water History Trunk # 1	Historical water items
			P	Water History Trunk # 2	Historical water items
			Q	Enviroscape – Wetlands Unit	www.envirosapes.com for description
			R	Enviroscape – Nonpoint Source Unit	www.envirosapes.com for description`
			S	Enviroscape – Hazardous Waste or Ground Water Unit	www.envirosapes.com for description
			T	Enviroscape – Riparian Kit used with Wetlands Unit	www.envirosapes.com for description
			U	Secret Agent Worms: Storm Water Hands-on Science Kit	Students can create their own rainstorm on a miniature city.

Please contact Susan at 317-562-1338 if you have any questions. You will be contacted if items are not available for the dates requested.

Contact person _____ Phone _____

County _____ Date of Project WET training _____